

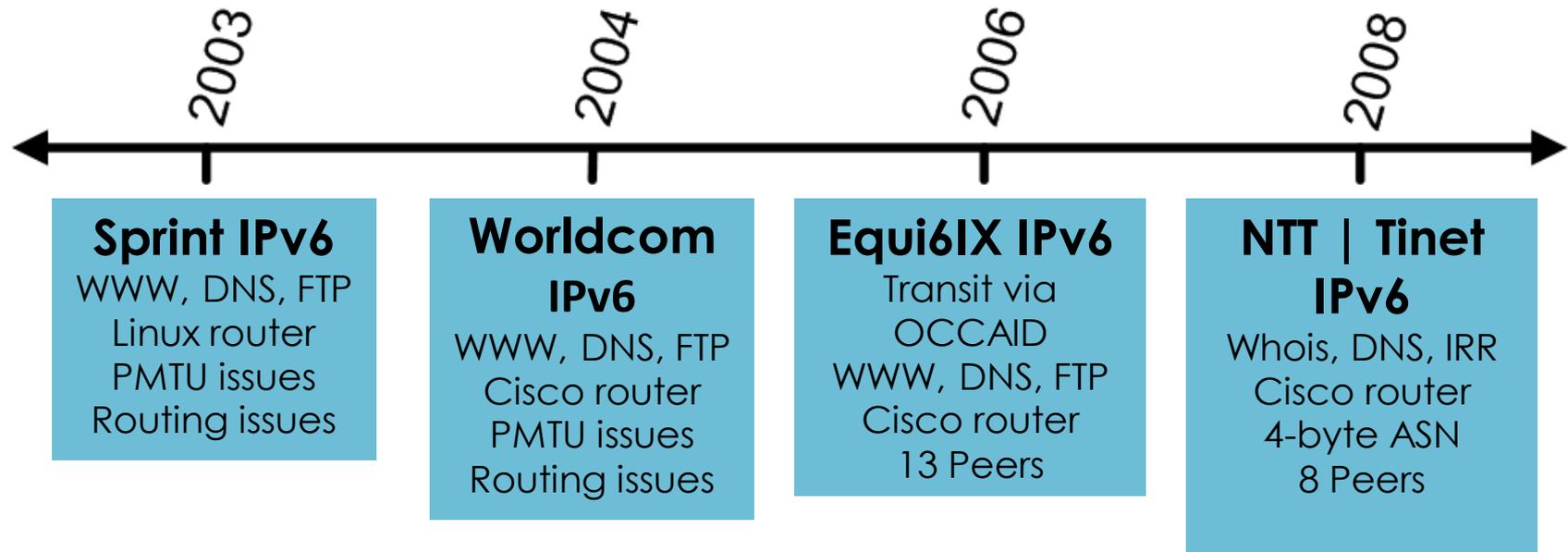


# IPv6@ARIN

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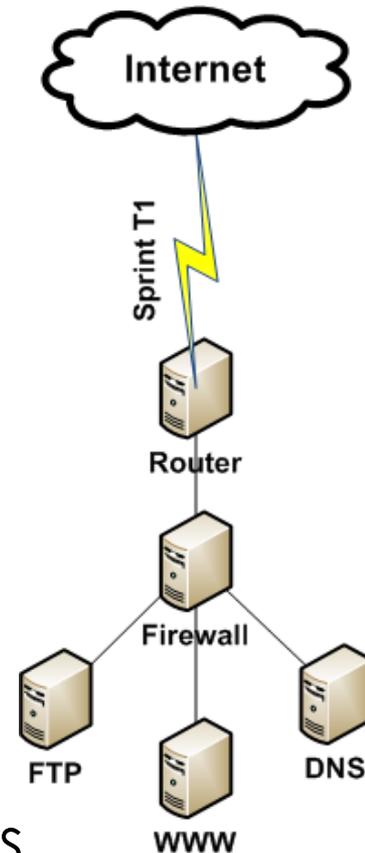
Matt Ryanczak  
Network Operations Manager

# Timeline



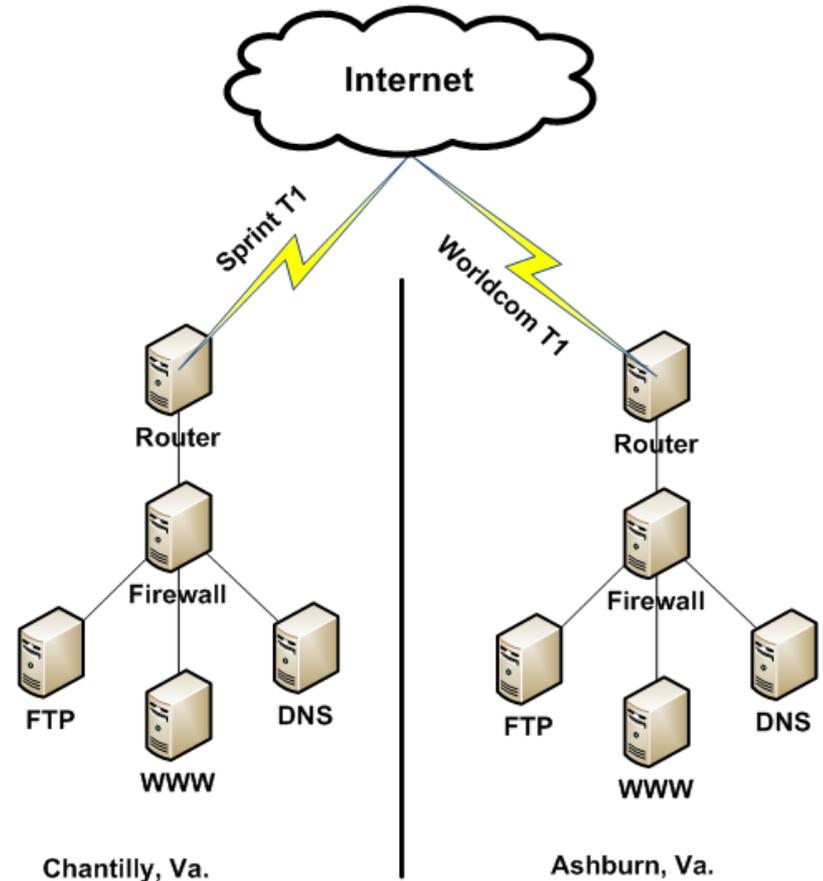
# 2003: Sprint

- T1 via Sprint
- Linux Router with Sangoma T1 Card
- OpenBSD firewall
- Linux-based WWW, DNS, FTP servers
- Segregated network no dual stack (security concerns)
- A lot of PMTU issues
- A lot of routing issues
- Service has gotten better over the years



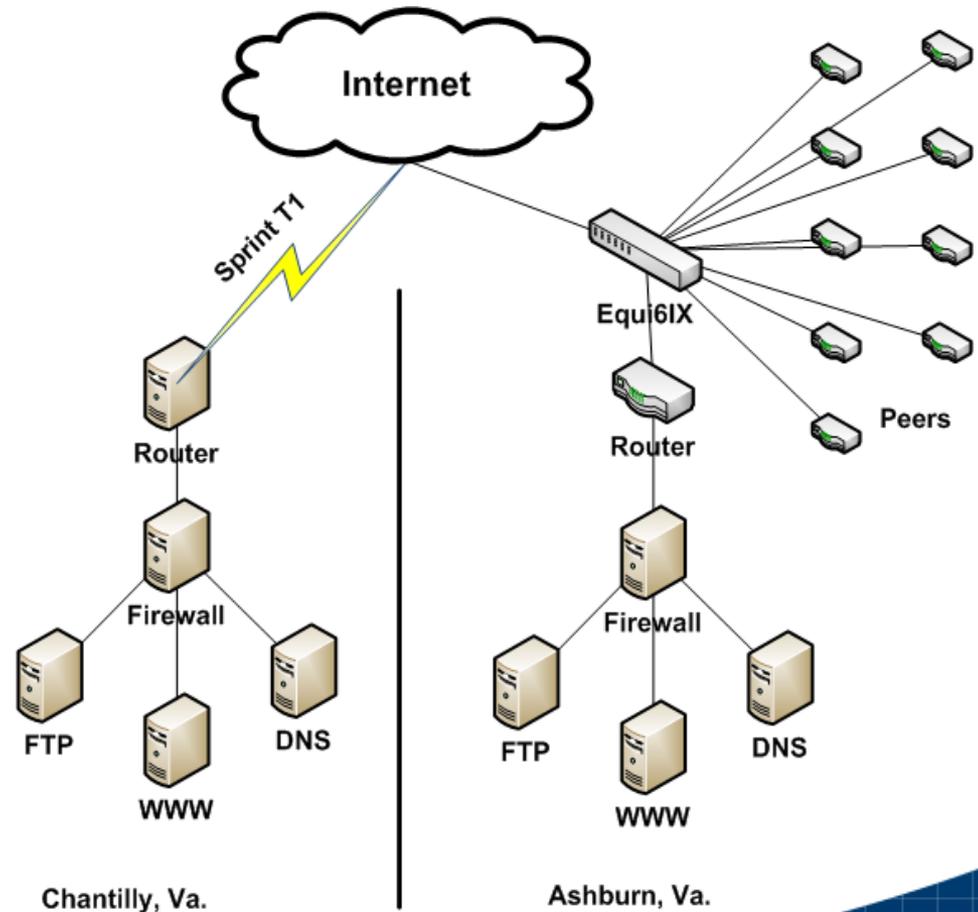
# 2004: Worldcom

- T1 via Worldcom to Equinix
- Cisco 2800 router
- OpenBSD firewall
- Linux-based WWW, DNS, FTP servers
- Segregated network no dual stack (security concerns)
- A lot of PMTU Issues
- A lot of routing issues



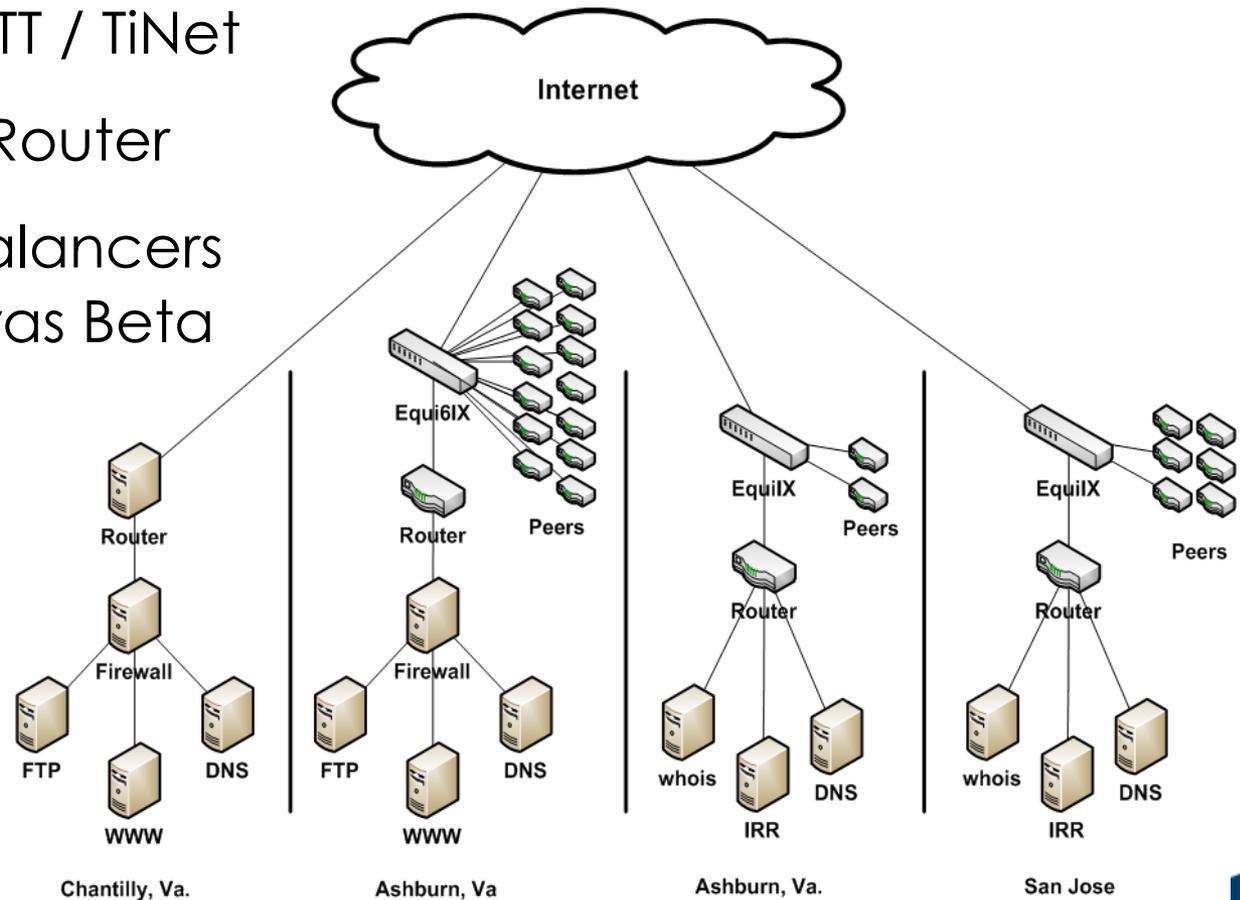
# 2006: Equi6IX

- 100 Mbit/s Ethernet to Equi6IX
- Transit via OCCAID
- Cisco 2800 router
- OpenBSD firewall
- WWW, DNS, FTP servers
- Segregated Network
- Some dual stack



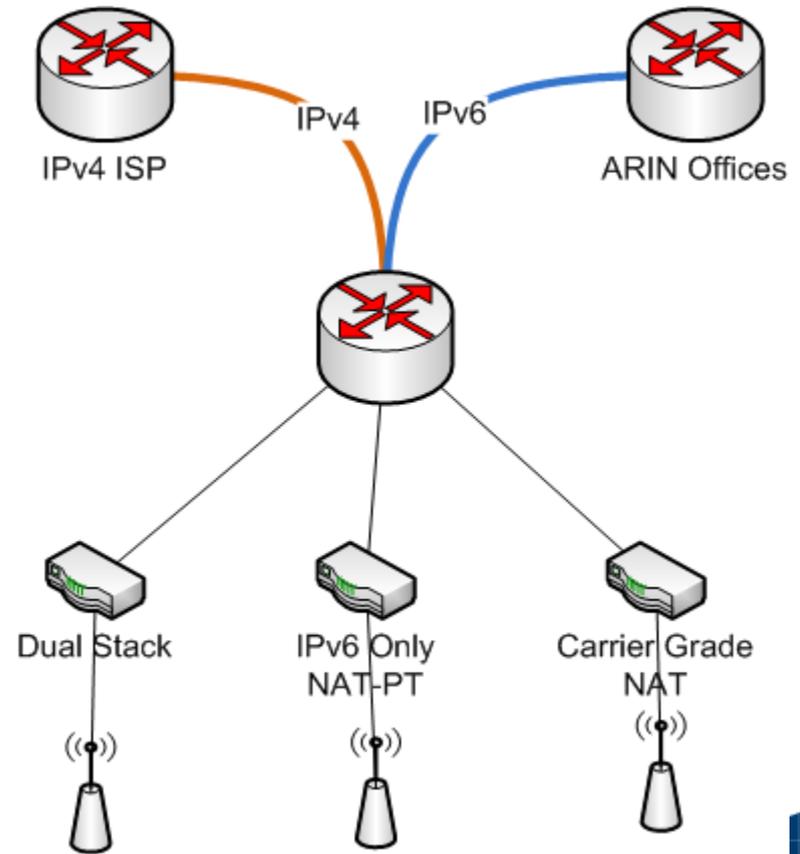
# 2008: NTT / TiNet IPv6

- 1000 Mbit/s to NTT / TiNet
- Cisco ASR 1000 Router
- Foundry Load Balancers - IPv6 support was Beta
- DNS, Whois, IRR, more later
- Dual stack
- Stand Alone Network



# Meeting Networks

- IPv6 enabled since 2005
  - Tunnels to ARIN, others
- Testbed for transition tech
  - NAT-PT (Cisco, OSS)
  - CGN / NAT-lite
- Training opportunity
  - For staff & members

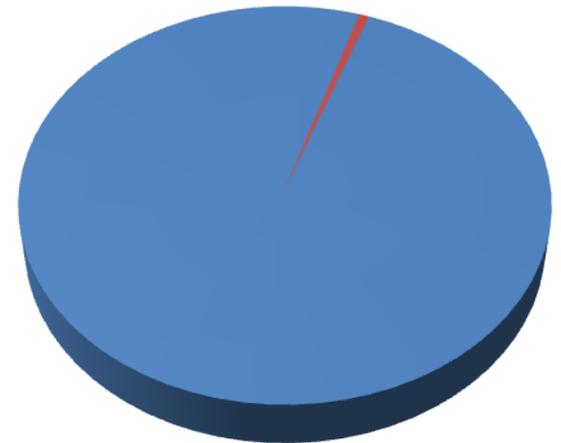
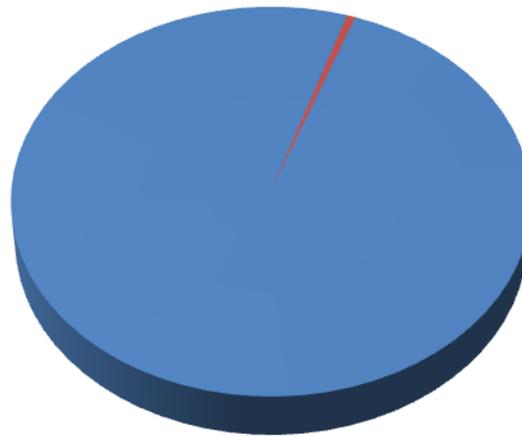
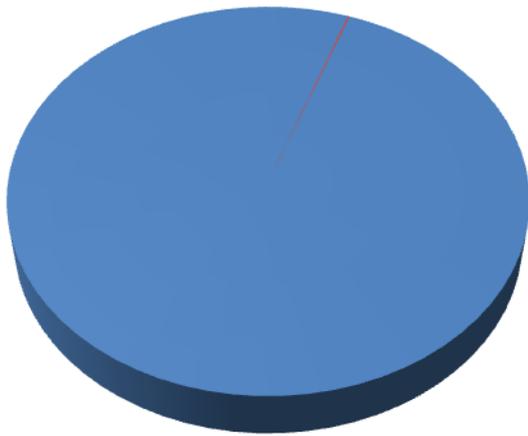


# How much IPv6 Traffic?

Whois .12%

DNS .55%

WWW .65%



■ IPv4 ■ IPv6

# So what about Security?

- More protocols. More problems
- Security through obscurity
- Built in (in)security features
- Cross contamination

# More Protocols, More Problems

**IPv4 and IPv6 are like oil and water**

- IPv4 features  $\neq$  IPv6 features
- IPv6 does not have ARP
- ICMPv6 is critical to IPv6 functionality
- DHCPv6 / router advertisement

# More Protocols, More Problems

**Access control is more complex**

- IPv4 and IPv6 have separate ACLs
- Crafting consistent policies difficult
- Application and OS behavior inconsistent
- Firewalls, IDS, etc. have weak IPv6 support

# Security Through Obscurity

- IPv6 has been in many OSes for 10+ years
- Stacks are not battle tested
- Applications are not well tested
- Stack smashing? Application overflows?
- Many unknowns in IPv6 implementations

# Security Through Obscurity

- Exploits are not well known either
- Difficult to scan IPv6 networks with current tools
- Hard to guess addresses
- More security out of the box
- Black hats & White hats starting over (again)

# Built-in (in)Security Features

- IPsec ESP is built-in
- IPSec AH is built-in
- Virtual private networks without tunnels
- Enhanced routing security
- Application layer security

# Built-in (in)Security Features

- IPsec ESP can make DPI difficult
- IPsec AH hard to configure / maintain
- IPv6 enabled backdoor, trojans, etc.!
- No NAT? How to hide those networks?
- IPv6 address types complex and confusing

# Cross Contamination

- Multiple stacks, multiple targets
- Maintaining policy parity is difficult
- Applications lack feature parity
- Appliances lack feature parity

# Lessons Learned:

## Implementation

- Tunnels are less desirable than native
- Not all transit is equal
- Routing is not as reliable
- Dual stack is not so bad
- Proxies are good
- People fear 4-byte ASN

# Lessons Learned:

## Implementation

- Native support is better
- DHCPv6 is not well supported
- Reverse DNS is a pain
- Windows XP is broken but usable
- Bugging vendors does work!

# Lessons Learned:

## Security

- Dual stack makes policy more complex
- IPv6 security features double-edged sword
- Security vendors behind on IPv6
- IPv6 stacks are relatively untested
- Lack of NAT is a good thing (Really!)
- A whole new world for hackers to explore

# Thank You